

# Open VMS Utilities Update

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Veux-tu m'entendre roter?

# Agenda

- ***V8.3 new features***
- Licensing changes
- Prior releases
- Latest happenings with OpenVMS BACKUP

# Agenda



# Customizing CTRL-T output

- The output of the CTRL-T message may be customized
- The contents of the symbol DCL\$CTRLT will be appended to the traditional CTRL-T output
  - Useable from applications / DCL
  - May be used for debugging applications
  - Display the name of current procedure being executed by DCL
  - ....and much more...
- Like every symbol, DCL\$CTRLT may have different values in different procedure levels

```
IPL31> ty ctrlt_loop.com
```

```
$ inner=0
$ outer=0
$ loop:
$ loop1:
$ if inner .gt. 20000 then goto end_loop1
$ inner=inner+1
$ dcl$ctrlt=F$FAO("Inner loop count is !SL !/ Outer loop count is !SL",inner,outer)
$ goto loop1
$ end_loop1:
$ inner=0
$ outer=outer+1
$ goto loop
```

```
IPL31> @ctrlt_loop
```

```
IPL31::GUY 10:46:37 (DCL) CPU=00:03:42.68 PF=13453 IO=6743 MEM=187
```

```
Inner loop count is 12306
```

```
Outer loop count is 0
```

```
IPL31::GUY 10:46:43 (DCL) CPU=00:03:49.19 PF=13455 IO=6744 MEM=187
```

```
Inner loop count is 19200
```

```
Outer loop count is 2
```

Simple DCL procedure demonstrating  
Customizing CTRL-T output

```
IPL31> ty ctrlt_looper.c
```

```
#include <descrip>
void main()
{
int counter=0;
$DESCRIPTOR(sym_name,"dcl$ctrlt");
static struct dsc$dscdescriptor_s value_desc;
char buffer[256]={0};

value_desc.dsc$b_dtype = DSC$K_DTYPE_T;
value_desc.dsc$b_class = DSC$K_CLASS_S;
while (1){
counter++;
sprintf(buffer,"Counter is %d",counter);
value_desc.dsc$a_pointer = buffer;
value_desc.dsc$w_length = strlen(buffer);
lib$set_symbol(&sym_name,&value_desc);
}
}
```

```
IPL31> r ctrlt_looper
```

```
IPL31::GUY 10:47:27 CTRLT_LOO CPU=00:03:53.26 PF=13631 IO=6784 MEM=335
```

```
Counter is 216766
```

```
IPL31::GUY 10:47:28 CTRLT_LOO CPU=00:03:54.45 PF=13631 IO=6785 MEM=335
```

```
Counter is 338429
```

Simple C program  
demonstrating  
Customizing  
CTRL-T output

# Customizing CTRL-T output

- Displaying the name of the current procedure

```
$!  
$ if f$trnlnm("DCL$CTRLT_DEBUG") .NES. ""  
$ then  
$     dcl$ctrlt = f$parse(f$environment("procedure"),,, "NAME") -  
                + f$parse(f$environment("procedure"),,, "TYPE")  
$ endif  
$
```

- With V8.3, when SYS\$OUTPUT is redirected, CTRL-T output will still be displayed on the terminal.

# Remote CTRL-T

- Introducing the concept of remote CTRL-T
  - CTRL-T can now display standard CTRL-T information about remote processes.
  - Remote may be on a different system in the cluster
  - The symbol `DCL$CTRLT_PID` should contain the PID of the remote process

# Remote CTRL-T

```
Running on node BLUSKY....hitting CTRL-T
```

```
$
```

```
BLUSKY::SYSTEM 17:40:55 (DCL) CPU=00:00:00.16 PF=212 IO=98 MEM=146
```

```
$
```

```
$! Now define the new symbol
```

```
$!
```

```
$ dcl$ctrlt_pid="23800436"
```

```
$
```

```
$! Hit CTRL-T again
```

```
$!
```

```
IPL31::GUY 17:41:12 LOOPER CPU=01:28:05.17 PF=2700 IO=594 MEM=322
```

```
$
```

```
IPL31::GUY 17:41:14 LOOPER CPU=01:28:07.02 PF=2700 IO=594 MEM=322
```

```
$
```

# New Permanent DCL symbols

- On image rundown DCL populates \$SEVERITY and \$STATUS
- Added \$FACILITY and \$IDENT

```
$ exit %x10911a02
```

```
$ show symbol $status  
$STATUS == "%X10911A02"
```

```
$ show symbol $facility  
$FACILITY == "%X00000091"
```

```
$ show symbol $ident  
$IDENT == "%X00000340"
```

```
$ show symbol $severity  
$SEVERITY == "2"
```

# SHOW DEVICE/FULL

- Enhanced information for LAN devices
- LAN-specific \$GETDVI item codes added

Device EWA0:, device type DEGXA, is online, network device, error logging is enabled, device is a template only.

Error count	1	Operations completed	0
Owner process	""	Owner UIC	[SYSTEM]
Owner process ID	00000000	Dev Prot	S:RWPL,O:RWPL,G,W
Reference count	0	Default buffer size	512
Current preferred CPU Id	0	Fastpath	1
Current Interrupt CPU Id	0		

Operating characteristics: Link up, Full duplex, Autonegotiation, Jumbo frames.

Speed (Mbits/sec)	1000		
Def. MAC addr	00-D0-59-61-6A-B2	Current MAC addr	00-D0-59-61-6A-B2

# SHOW DEVICE/FULL

```
$ sho dev/ful ewa5
```

```
Device EWA5:, device type DEGXA, is online, network device, error logging is enabled.
```

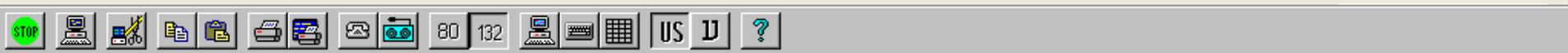
Error count	0	Operations completed	2
Owner process	"NETACP"	Owner UIC	[SYSTEM]
Owner process ID	39800425	Dev Prot	S:RWPL,O:RWPL,G,W
Reference count	1	Default buffer size	1498

```
Operating characteristics: Full duplex, Autonegotiation, Jumbo frames.
```

Speed (Mbits/sec)	1000	Current MAC addr	00-D0-59-61-6A-B2
Def. MAC addr	00-D0-59-61-6A-B2	Protocol type	60-03
Protocol name	DECNET		

# SHOW PROCESS

- SHOW PROCESS/CONTINUOUS now supports the 'Q' option....
- 'Q' = Quota
  - While the continuous display is running, it is now possible to hit 'Q' and dynamically monitor the process quotas



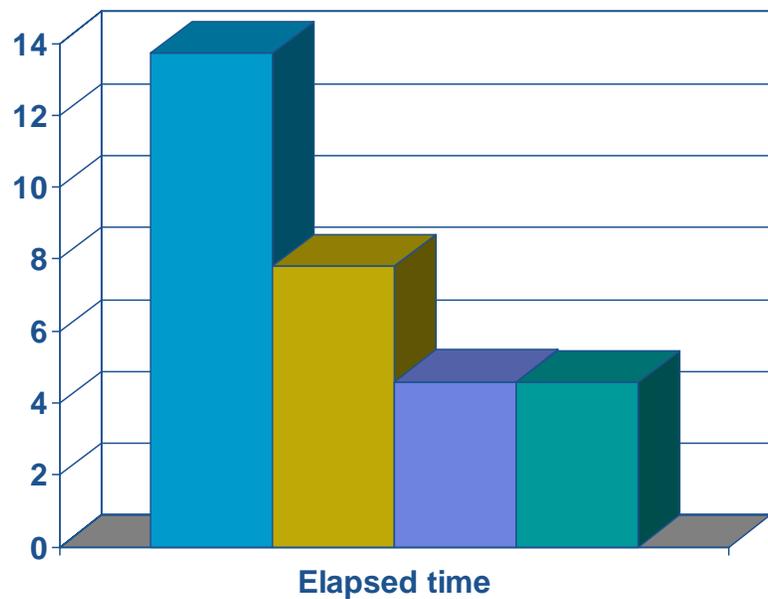
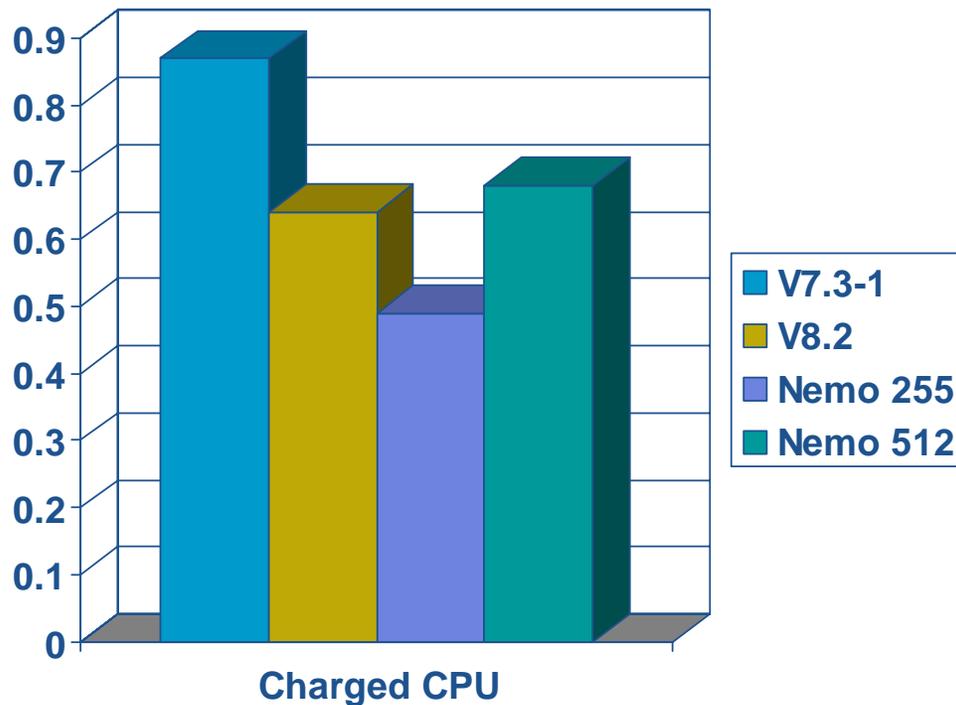
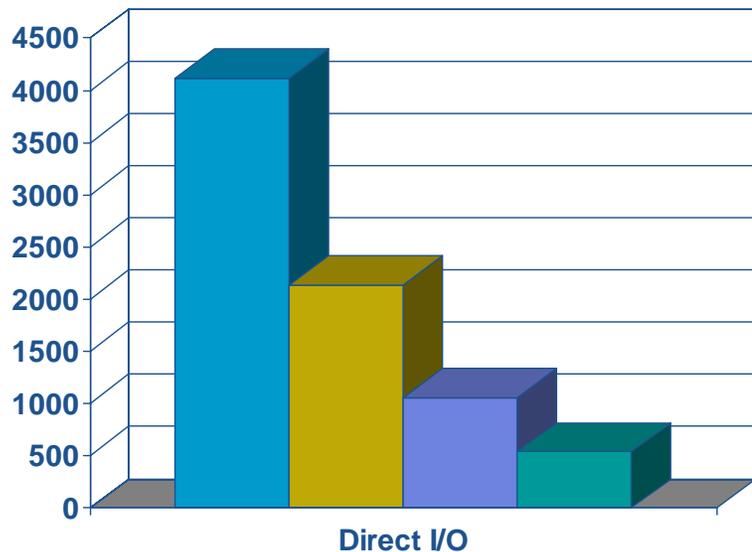
Process CIMSERVER 09:23:05

State	LEF	Working set	6223
PID	00000453	Page faults	5681
UIC	[SYSTEM]	Event flags	C0000001 80000000
# open files remaining	119/128		( 92%)
Direct I/O count/limit	100/100		(100%)
Buffered I/O count/limit	99/100		( 99%)
BUFIO byte count/limit	250816/250816		(100%)
ASTs remaining	98/100		( 98%)
Timer entries remaining	15/16		( 93%)
PGFL quota count/limit	39671/43750		( 90%)
ENQ quota count/limit	2048/2048		(100%)

VMS\$DKA600: [SYS0.SYSCOMMON.] [UBEM\_SERVICES] CIMSERVER.EXE:2

# COPY

- V8.2 added the /BLOCK\_SIZE qualifier
  - Default I/O size is 124 blocks
  - Maximum I/O size is 127 blocks
- V8.3 removes the I/O size limit
  - Copy has been modified to use RAB64
  - Can't exceed maximum I/O size supported by the port driver
  - VCC\_MAX\_IO\_SIZE



**65 MB file**  
**DPWS/RZ29**

# DIFFERENCES

- DIFF/IGNORE=SPACE compresses multiple spaces and tabs down to one space before comparing
- **/IGNORE=WHITE\_SPACE** removes all spaces and tabs before comparing
- In F\$EDIT terminology, COMPRESS versus COLLAPSE
- Very useful when looking at code written by different people with different coding preferences

status = routine(a,b,c)

Vs.

status = routine (a,b,c)

# Lexical Functions

- F\$LICENSE now supports 3<sup>rd</sup> party producers
  - Optional producer argument, DEC/HP assumed if omitted.

```
$ write sys$output f$license("PLI","KEDNOS")  
TRUE
```

- F\$CUNITS – New lexical function
  - F\$CUNITS (number to convert, from\_units, to\_units)
  - The first argument is limited to 32bits
  - Currently only knows how to convert blocks to bytes
  - What else do you need?

```
$ write sys$output f$cunits(4432216,"blocks","bytes")  
2.11GB
```

# Lexical Functions

- **F\$MATCH\_WILD**
  - Performs wildcard matching between candidate and pattern string
  - Returns TRUE if the strings match
  - Syntax
    - F\$MATCH\_WILD (CANDIDATE, PATTERN)

```
$ write sys$output f$match_wild ("This is a candidate","*c%d*")  
TRUE  
$
```

# SEARCH / STATISTICS

- SEARCH/STATISTICS now defines several DCL symbols with statistics information

Files searched:	125	Buffered I/O count:	602
Records searched:	15575	Direct I/O count:	135
Characters searched:	842598	Page faults:	36
Records matched:	45	Elapsed CPU time:	0 00:00:00.26
Lines printed:	97	Elapsed time:	0 00:00:02.87

```
$ sh sym search*  
SEARCH$CHARACTERS_SEARCHED = "842598"  
SEARCH$FILES_SEARCHED = "125"  
SEARCH$LINES_PRINTED = "97"  
SEARCH$RECORDS_MATCHED = "45"  
SEARCH$RECORDS_SEARCHED = "15575"
```

# DIRECTORY & MAGTAPES

★ To DIRECTORY....All blocks are created equal 😊

```
$ dir mkb100:[000000]/siz
```

```
Directory MKB100:[]
```

LEEHE.BCK;1	520KB
TEST1.BCK;1	619KB
TEST2.BCK;1	619KB
TEST3.BCK;1	74KB

```
Total of 4 files, 1.78MB
```

```
$ dir mkb100:[000000]/siz
```

```
Directory MKB100:[]
```

LEEHE.BCK;1	8.13MB
TEST1.BCK;1	9.67MB
TEST2.BCK;1	9.67MB
TEST3.BCK;1	9.17MB

```
Total of 4 files, 36.65MB
```

# MONITOR

- New “TOP” display
  - Top processes that use Kernel, Executive, Supervisor and User mode on the system
  - MONITOR PROCESS /TOPKERNEL  
/TOPEXEC.....
- Align class added to monitor alignment faults rate

```
OpenVMS Monitor Utility
ALIGNMENT FAULT STATISTICS
on node IPL31
3-JAN-2006 15:32:59.66
```

	CUR	AVE	MIN	MAX
Kernel Alignment Faults	1655.00	1613.00	1356.00	2068.00
Exec Alignment Faults	8525.00	8657.79	7499.00	10527.00
Super Alignment Faults	0.00	0.00	0.00	0.00
User Alignment Faults	1294.00	1267.20	1084.00	1628.00
Total Alignment Faults	11474.00	11538.00	10011.00	14223.00

# Queue Manager

- ★ Increase batch queue job limit to 65535 (was 255)
  - V7.3-2 TIMA kit
  
- Performance enhancement to SYS\$SNDJBC
  - Avoid heavy alignment faults (2000 faults per submit)
  - Pad the message being exchanged between the job controller and the queue manager
  - The old algorithm used when Queue Manager is running on non V8.3 version
  - In mixed version cluster run the Queue Manager on V8.3 node for optimal performance

# 65535 SPAWNed processes

- ★ Maximum number of spawned subprocesses increased to 65535
  - Previous limit was 255
    - When this limit is reached - excessive CPU time (with spinlocks held) trying (and failing) to create more processes
  - Numeric portion of the spawned process name increased from byte to word
    - ***Username portion may be truncated from 11 to 9 characters***
    - Set Bit 2 in DCL\_CTLFLAGS to restore previous behavior (255 spawned process)
    - ***%DCL-S-SPAWNED, process GUY\_47132 spawned***

# General Enhancements (1 of 6)

- SYNCHRONIZE/TIME\_OUT

- Allows specifying the number of seconds to wait before terminating the SYNCH command

```
BLUSKY> submit looper
```

```
Job LOOPER (queue SYS$BATCH, entry 4) started on SYS$BATCH
```

```
BLUSKY> synch/entry=4/time_out=5
```

```
%QUEMAN-W-TMOEXP, timeout period expired
```

- New common qualifier keyword /SINCE=JOB\_LOGIN

- JOB\_LOGIN is the login time of the master process in the job
- PIPE creates a subprocess for each pipe segment therefore /since=login can't be used in a PIPE

```
IPL31> pipe dir/sin=login | sea sys$input test
```

```
%SEARCH-I-NOMATCHES, no strings matched
```

```
IPL31> pipe dir/sin=job_login | sea sys$input test
```

```
TEST.TXT;1
```

# General Enhancements (2 of 6)

- Assure SET LOGIN/INTERACTIVE succeeds during startup
  - No response from the console
  - No response for an interactive login attempt
    - Typically occurs when VMS\$BASEENVIRON-050\_VMS.COM terminated unexpectedly
- Case sensitivity support in cluster\_config(\_LAN).com
- DEASSIGN/NOLOG
  - The completion status will be set to success even if the logical name does not exist (instead of %SYSTEM-F-NOLOG)
  - No output is being displayed
- SHOW DEVICE
  - Performance enhancement to device scanning algorithm

## General Enhancements (3 of 6)

- Maximum size of the DCL prompt has been increased to 64 characters (was 32)
  - Allows fancier prompts using escape sequences
- Target account for LMF compliance reports may be controlled by setting  
LMF\$COMPLIANCE\_CONTACT\_ACCOUNT
- ★ Unlimited license support added to the Galaxy license server (GLX\$LICENSE\_SERVER)
- ★ SET COMMAND/RMS\_RELATED\_CONTEXT

# General Enhancements (4 of 6)

- READ/WAIT
  - Wait if the record is currently locked by another stream
  - May be combined with /TIME\_OUT
  - Sets RAB\$V\_WAT
  
- READ/KEY/MATCH={LT|LE}
  - READ/KEY only supports finding matching records with value equal (EQ), greater (GT), or greater or equal (GE) than a key
  - The new keywords add support for finding matching records with value less (LT) or less equal (LE) than a key

# General Enhancements (5 of 6)

- ANALYZE/SSLOG
  - Support has been added for selecting entries based on CPU, kernel thread and Pthread IDs.
- SEARCH/WILDCARD\_MATCHING
  - Two new keywords RELAXED and STRICT

```
IPL31> ty test.txt  
first line  
second line  
third line
```

```
IPL31> sea test.txt "l*n"/wild=relax
```

```
first line  
second line  
third line
```

```
IPL31> sea test.txt "l*n"/wild=strict
```

```
%SEARCH-I-NOMATCHES, no strings matched
```

```
IPL31> sea test.txt "*l*n%"/wild=strict
```

```
first line  
second line  
third line
```

```
! V8.2 behavior, realx may  
be omitted
```

```
! Asterisks not appended  
match not found
```

```
! Be a little more specific  
and match found
```

# General Enhancements (6 of 6)

- **ANALYZE/MEDIA/EXERCISE**
  - Easy way for erasing media (pattern may be specified)
  - Default I/O size increased to 256 blocks
  - Cut the number of I/Os in half
- **SHOW LICENSE/HIER/ALL**
  - Displays all licenses defined in the Operating Environment Database (used to display loaded licenses only)
- **B2B support in SHOW QUEUE**

# Agenda

- V8.3 new features
- ***Licensing changes***
- Prior releases
- Latest happenings with OpenVMS BACKUP

# Current licensing policy

- HP licenses Integrity systems by the number of processors
  - 1 processor = 1 unit

```
$ show license/char
```

```
OpenVMS I64/LMF Charge Information for node NYANGA
```

```
This is an HP rx4640 (1.50GHz/6.0MB), with 4 CPUs active
```

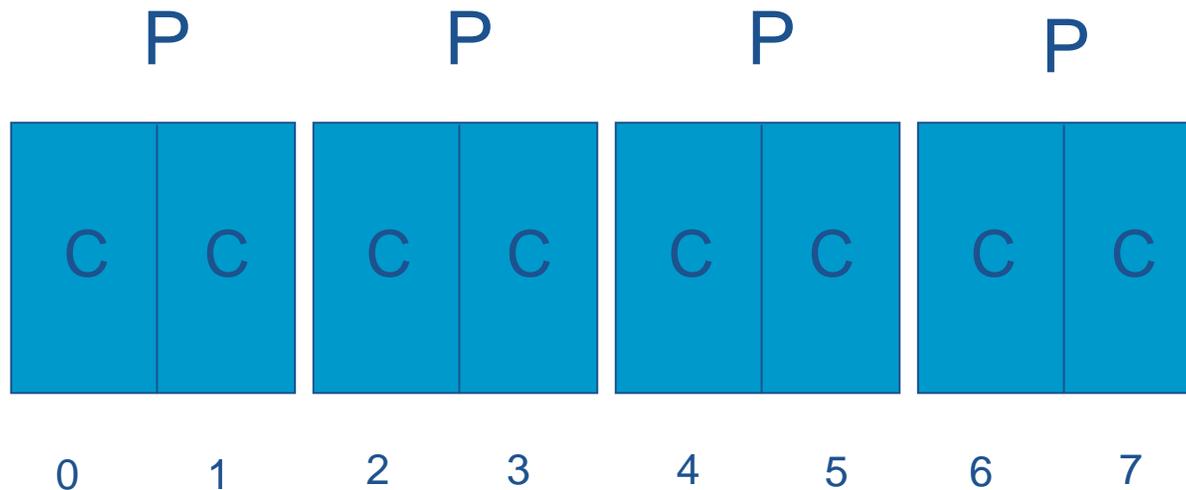
```
This platform supports up to 4 CPU socket(s)
```

```
Type: PPL, Units Required: 4 (I64 Per Processor)
```

# HW Terminology – Processors/Cores

- The next chip generation, named Montecito, has 2 cores per processor
- The current rx2600 is 2P/2C
- Upgrading to Montecito will make it 2P/4C
- Upgrading the 4P/4C rx4640 will make it 4P/8C
- What happened to CPUs?
- From the OpenVMS viewpoint, what has always been seen as a CPU is now a core.
- \$ SHOW CPU
- \$ START CPU

# OpenVMS Naming of a 4P/8C



Active CPUs: 0-7

# New licensing policy

- HP is switching to license integrity systems based on the number of cores using new type of licenses – PCL
- Per Core License
- Each Core requires 1 PCL unit

```
$ show license/char
```

```
OpenVMS I64/LMF Charge Information for node SD00
```

```
This is an HP SD64A (1.50GHz/6.0MB), with 6 cores active
```

```
This platform supports up to 64 processor socket(s)
```

```
Type: PPL, Units Required: 6 (I64 Per Processor)
```

```
Type: PCL, Units Required: 6 (I64 Per Core)
```

- Cosmetic change only for non Montecito based systems
- 8P/16C RX7640 will require 16 PCL units

# PCL

- PCL licenses may only be loaded on IA64
- PCL licenses may be managed by both Alpha & IA64
- PCL & PPL may be combined
- Full PAKGEN support

```
$ LICENSE REGISTER TEST_PCL_PAK -  
/ISSUER=HP -  
/AUTHORIZATION=TESTING123 -  
/PRODUCER=HP -  
/UNITS=50 -  
/TERMINATION_DATE=1-FEB-2006 -  
/OPTIONS=( IA64 ,PCL ) -  
/CHECKSUM=2-IYPC-LMEA-MEIF-MIRE
```

# Release Vehicle

- PCL support ships with OpenVMS V8.3
  - Alpha & IA64
- Alpha – support for PCL management
  - VMS732\_LMF-V0200
  - VMS82A\_LMF-V0200
- IA64 – support for managing & loading PCL licenses
  - VMS82I\_LMF-V0300
  - VMS821I\_LMF-V0200

# Agenda

- V8.3 new features
- Licensing changes
- ***Prior releases***
- Latest happenings with OpenVMS BACKUP

# TIMA kits

- ***VMS821I\_LIBRTL-V0100***
  - Prerequisite for RDB on IA64
  - Includes a change to LIB\$VM\_MALLOC which is called by the CRTL malloc() function

# TIMA kits

- ***VMS732\_DCL-V0700***
  - New optional format keywords for F\$DELTA\_TIME
    - ASCTIM (default)
    - DCL
  - SPAWNed process limit increased to 65535 per username (more on that later)
  - Fixes memory leak when encountering FNF error

# Translated Images

- Upgrade to V8.3
  - Critical Translated Image Environment (TIE) fixes
    - Fixes are in the area of calling native IA64 routines
- New Binary Translator – V2.0
  - Bug fixes
  - Performance improvements
  - Support Pascal images



# Latest Happenings with OpenVMS BACKUP



# BACKUP & DVE

- OpenVMS V7.3-2 added Dynamic Volume Expansion (DVE) support
- Two new terms introduced: Logical Volume size and Expansion Volume size
- Controlled by the /SIZE & /LIMIT qualifiers to the INITIALIZE & SET VOLUME commands

```

Error count                0      Operations completed          8936
Owner process              "_VTAT7:"  Owner UIC                    [NPAR_BUILD]
Owner process ID          2817CDDC  Dev Prot                     S:RWPL,O:RWPL,G:R,W
Reference count           2      Default buffer size          512
Current preferred CPU Id  0      Fastpath                      1
Total size                33.91GB  Sectors per track            96
Total cylinders           7719  Tracks per cylinder           96
Logical Volume Size       2.38GB   Expansion Size Limit       190.96GB
Allocation class          5
    
```

# BACKUP & DVE

- BACKUP had no knowledge about DVE
  - DVE characteristics of a device were lost when image backup performed
- Customers had to manually set DVE characteristics (assuming they noticed it was lost ;-)
- BACKUP now fully supports DVE
  - VMS732\_BACKUP-V0600

# BACKUP & DVE – Expansion size

- The volume expansion size is being recorded in the save-set header
- BACKUP/LIST displays the expansion size if it exists in the save-set
- When restoring a save-set (using /image) or performing disk-to-disk image backup, the target device inherits the expansion size limit of the input device
- New qualifiers
  - /IGNORE=LIMIT prevents the target device from inheriting the expansion size
  - /LIMIT=n added to allow overriding the expansion size stored in the save-set header
    - Corresponding to \$INIT/LIMIT

# BACKUP & DVE – Logical size

- By default logical size is not preserved
  - Restoring image backup of 4GB disk to a 36GB disk will only result in 4GB of usable disk space
- **BACKUP/SIZE**
  - Instructs BACKUP to preserve the logical volume size during a restore operation
- **BACKUP/SIZE=n**
  - Instructs BACKUP to initialize the target device to have a logical volume size of n

# BACKUP & DVE – the fine prints

- Did you know....
  - BACKUP/NOINIT initializes the target device...
    - Yes this is not a mistake !
- DVE characteristics will not be preserved if /NOINIT is specified
  - The target device is mounted foreign and we can't retrieve the logical volume size and the expansion size
    - Use /LIMIT & /SIZE if you must

```
IPL31> back IA64:[KITS]I64XB3X.BCK/sav dka100:/ima/noini
%BACKUP-I-LOGNOTPRES, logical volume size of volume DKA100: not preserved
%BACKUP-I-LIMITNOTPRES, expansion size limit of volume DKA100: not preserved
```

# Encryption support

- Starting with OpenVMS V8.2 the Encrypt product is covered by the base O/S license
  - No separate license required
- Starting with V8.3 the Encrypt product is integrated into the base O/S
  - No separate installation required
- BACKUP supports creating encrypted save-sets using the /ENCRYPT qualifier

# Encryption support

- How does it work?
  - At run-time, BACKUP generates a random encryption key used for encrypting the save-set records
    - Random (time based) string is XOR'd with the user's command and encrypted against itself
  - The encryption key is being encrypted using a user provided key and stored in the save-set header
  - Decryption – the encryption key is retrieved by decrypting the key stored in the header using the user provided key
  - BACKUP/ENCRYPT=(...)
    - NAME
    - ALGORITHM
    - VALUE

# Encryption support

- Existing limitations
  - Uses DESCBC algorithm (old, slow & expensive)
  - User provided algorithm is only used for encrypting the key
    - DESCBC is still used for encrypting the data
- V8.3 adds AES encryption support to BACKUP
  - Modern & stronger encryption
  - User provided algorithm is used for encrypting the data
  - DESCBC is still used by default (to maintain backward compatibility)
  - The following algorithms supported by BACKUP:
    - **AESCBC128**, AESCBC192, AESCBC256, AESECB, AESCFB and AESOFB

# Encryption support - examples

- Create an encrypted save-set, specify the encryption key at run-time

```
$ backup *.com coms.bck/sav/encrypt=alg=aes
```

```
Enter key value:
```

```
Verification:
```

- Create an encrypted save-set, create the encryption key from DCL

```
$ encryp/create_key guy "This is a nice key called guy"/aes
```

```
$ backup *.com coms.bck/sav/encrypt=(alg=aes,name=guy)
```

```
$ backup coms.bck/sav [...] /encrypt=(alg=aes,name=guy)
```

# Conflict in verbs

- Starting with V8.3 the DECRAM verb has been removed
  - Avoid conflict between DECRAM & DECRYPT
- Any procedure using the DECRAM verb should be modified to use a foreign command
  - \$DECRAM == "\$MDMANAGER"

# Disk Queue Load

- BACKUP uses a large buffer pool to read file data in an optimized manner
- Algorithm was designed 20 years ago
- All reads for the entire buffer pool are issued concurrently
- Over time buffer pools have gotten larger & the I/O subsystem's tolerance of being flooded with large number of I/Os has decreased
  - Especially true with EVA & XP storage controllers
- A picture is worth a thousand words....

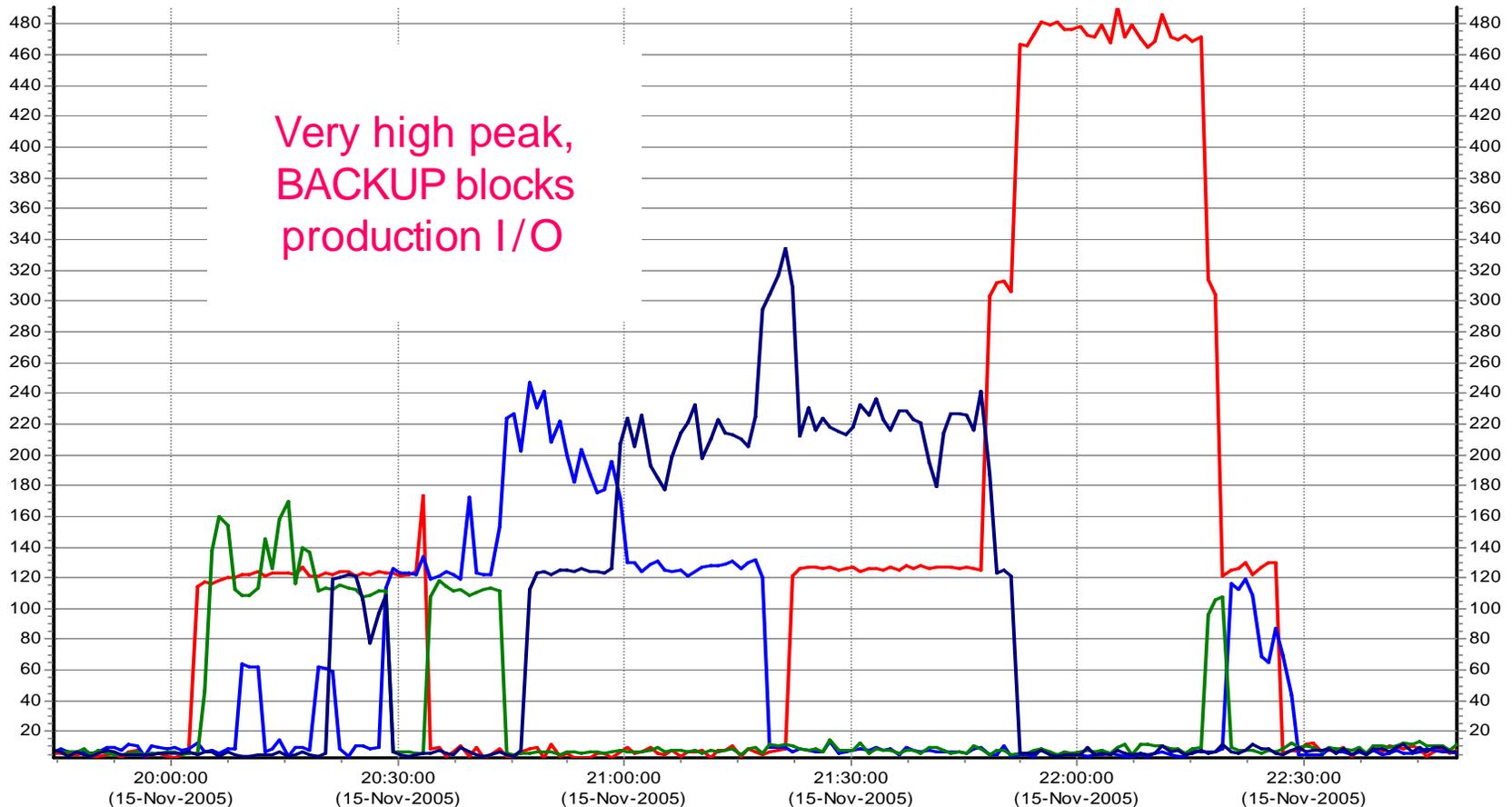
# Impact of DIOLM on Storage Arrays

- Customer's production environment experienced
  - Poor performance during BACKUP jobs
  - Using latest EVA VCS, Drive and HBA firmware
  - Using recommended DIOLM values of 100
- Recommended dropping DIOLM to only 8
  - After system startup
  - Set DIOLM on the BACKUP account to 8
  - Before BACKUP jobs set PQL\_MDIOLM to 8
  - After BACKUP jobs return PQL\_MDIOLM to 100
- Performance better by an order of magnitude !!

# FC Queue Depth

## EVA 5000 - 15k drives - 2 Disk Groups (128 drives in largest)

DIOLM & PQL\_MDIOLM @ 100, FC Ports Queue Depth

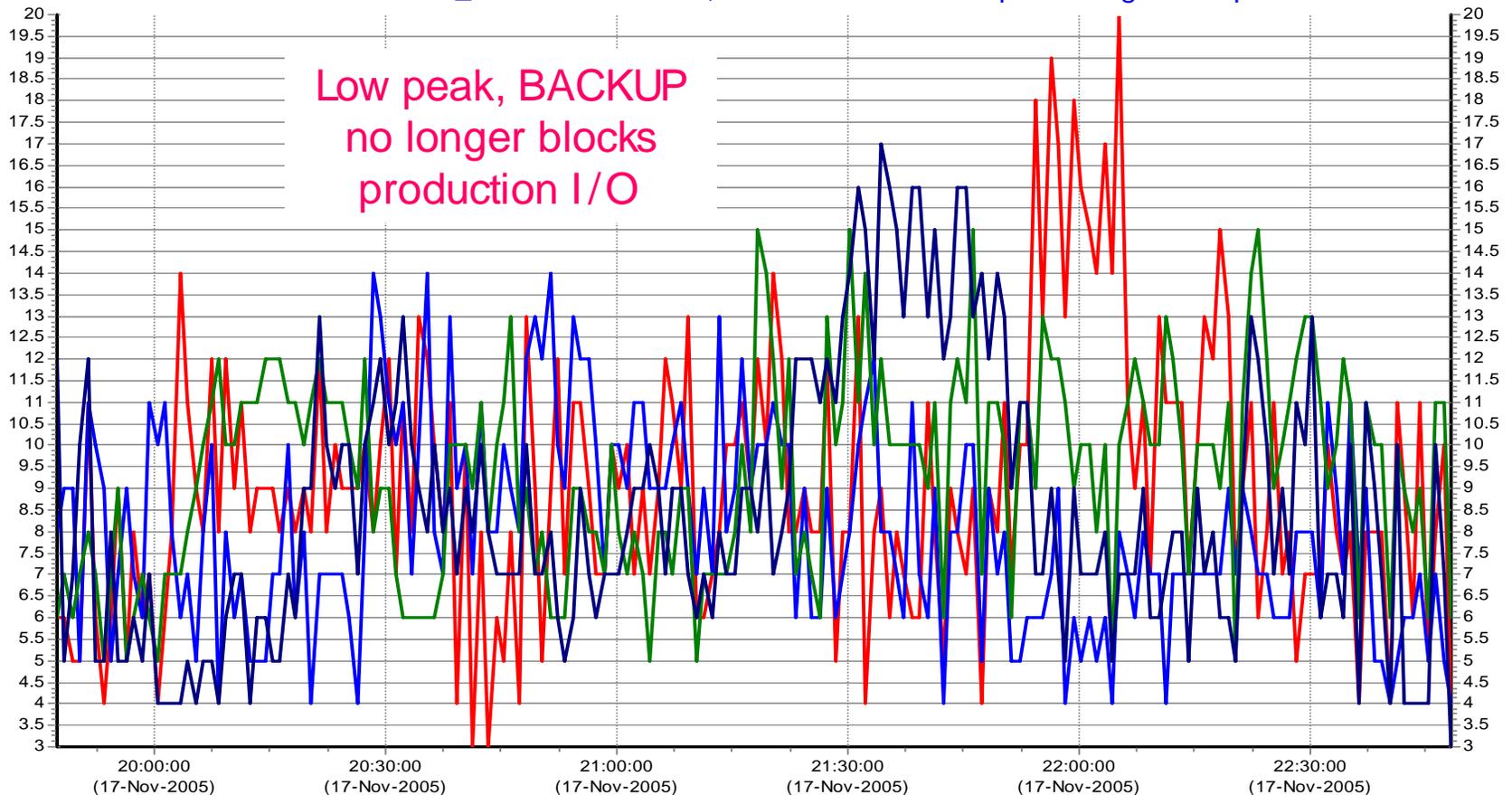


<input checked="" type="checkbox"/> PSTA 0 Other Avg Queue Depth(# 1)	<input checked="" type="checkbox"/> PSTA 0 This Avg Queue Depth(# 1)	<input checked="" type="checkbox"/> PSTA 1 Other Avg Queue Depth(# 1)
<input checked="" type="checkbox"/> PSTA 1 This Avg Queue Depth(# 1)		

# FC Queue Depth – Better Balance

## EVA 5000 - 15k Drives - 2 Disk Groups (128 drives in largest)

DIOLM & PQL\_MDIOLM set to 8, FC Ports Queue Depth during Backup



- PSTA 0 Other Avg Queue Depth(# 1)
- PSTA 0 This Avg Queue Depth(# 1)
- PSTA 1 Other Avg Queue Depth(# 1)
- PSTA 1 This Avg Queue Depth(# 1)

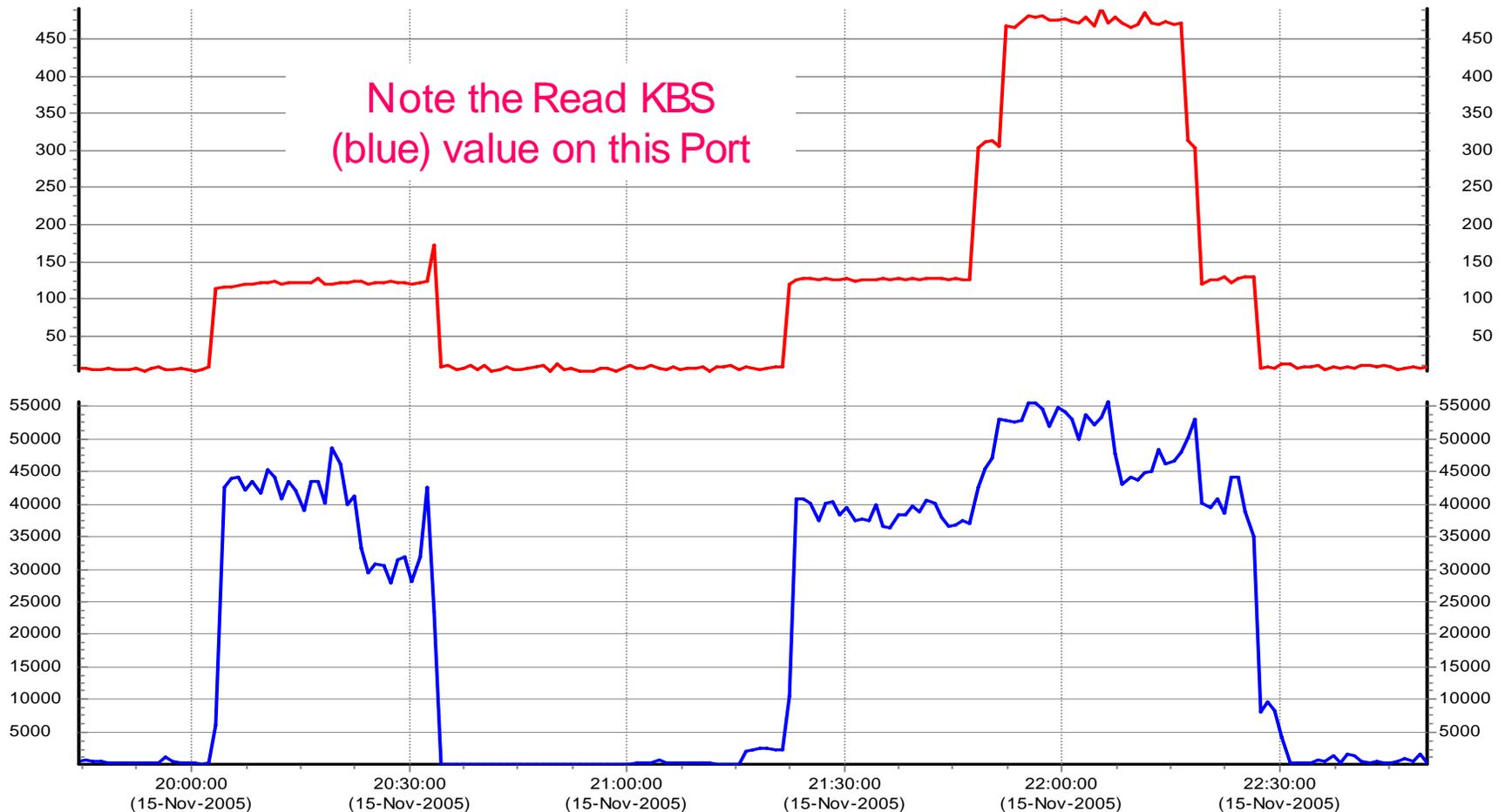
# FC Queue Depth – Conclusions

- A SAN Storage Controller is a shared resource:
  - Production and backup often use the same
    - FC Ports
    - Cache
    - Back end
  - Heavy activity by one host can impact all hosts
    - Heavy queue on FC port delays I/O for other hosts
    - Heavy use of queue decreases cache effectiveness for all
    - Heavy back end usage decreases availability for all
- When possible, keep the FC Port Queue Depth as low as possible. DIOLM of 8 decreases demand, but keep tapes streaming.

# Port Queue Depth vs. Read KBS

## EVA 5000 - 15k drives - 2 Disk Groups (128 drives in largest)

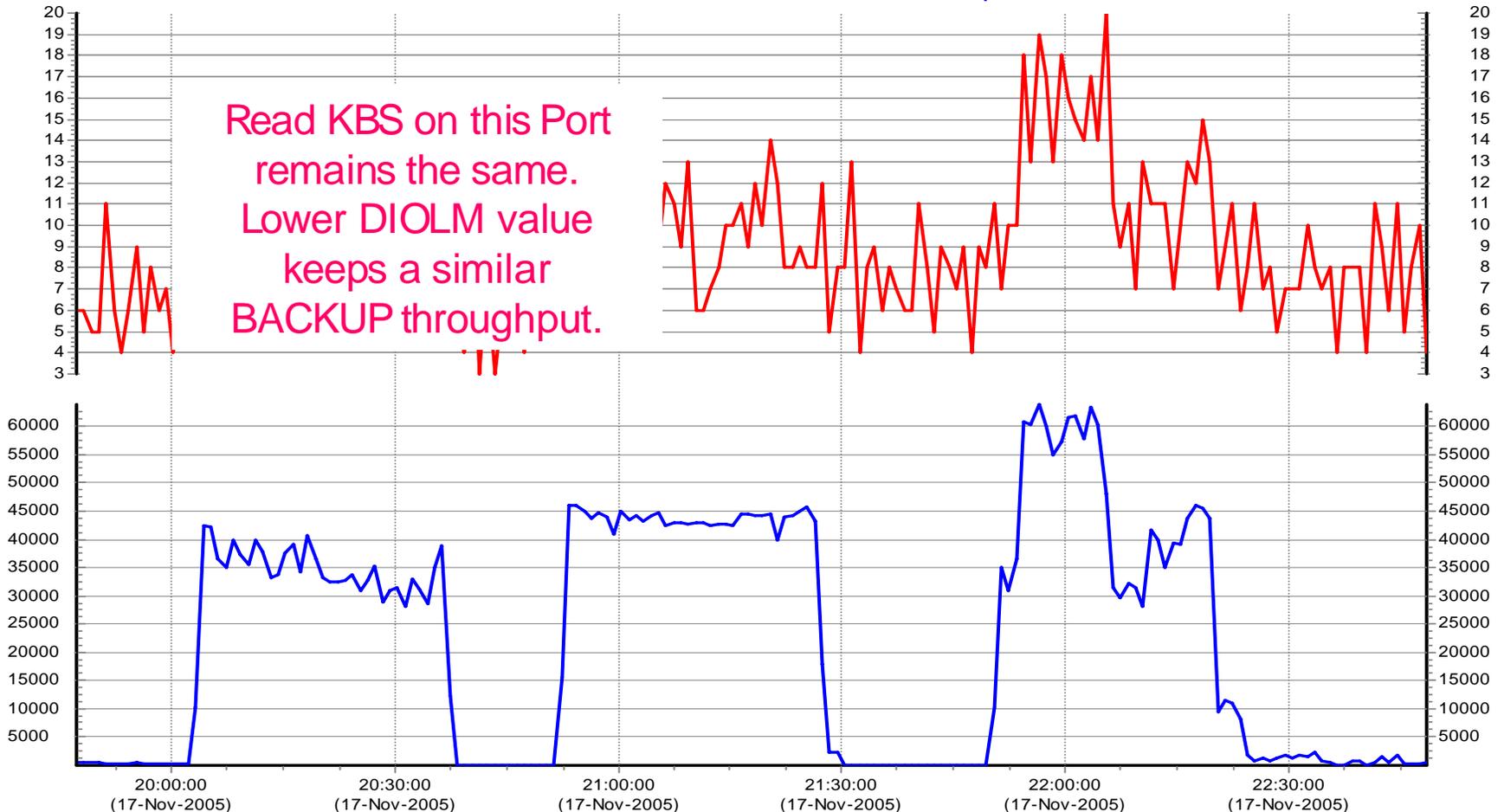
DIOLM & PQL\_MDIOLM @ 100, FC Port Queue Depth vs. Read KBS



# Port Queue Depth vs. Read KBS

## EVA 5000 - 15k Drives - 2 Disk Groups (128 drives in largest)

DIOLM & PQL\_MDIOLM @ 8, FC Port Queue Depth vs. Read KBS



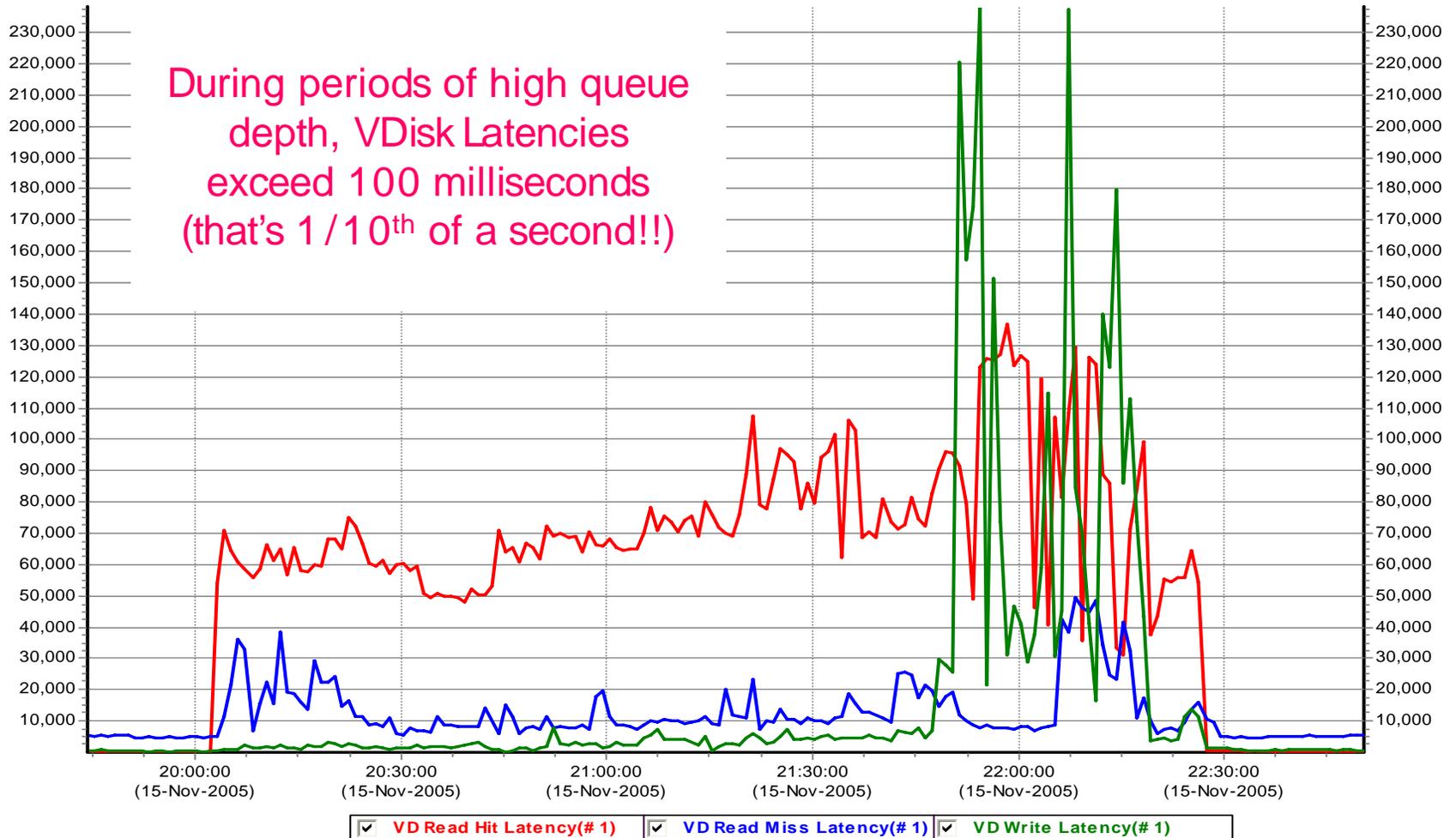
# QDepth vs. Read KBS – Conclusions

- QDepth at DIOLM 8 is only 1/20<sup>th</sup> of the queue depth when DIOLM is set to 100.
  - DIOLM at 100 = QDepth of 400
  - DIOLM at 008 = QDepth of 020
- Yet, the Read KBS remains the same.  
OpenVMS does not issue all the I/Os at once. However, it can issue enough to keep the data moving at the same rate.
  - DIOLM at 100 = Read KBS at 40-50MB/sec
  - DIOLM at 008 = Read KBS at 40-50MB/sec

# Impact of High FC Queue Depth

## EVA 5000 - 15k drives - 2 Disk Groups (128 drives in largest)

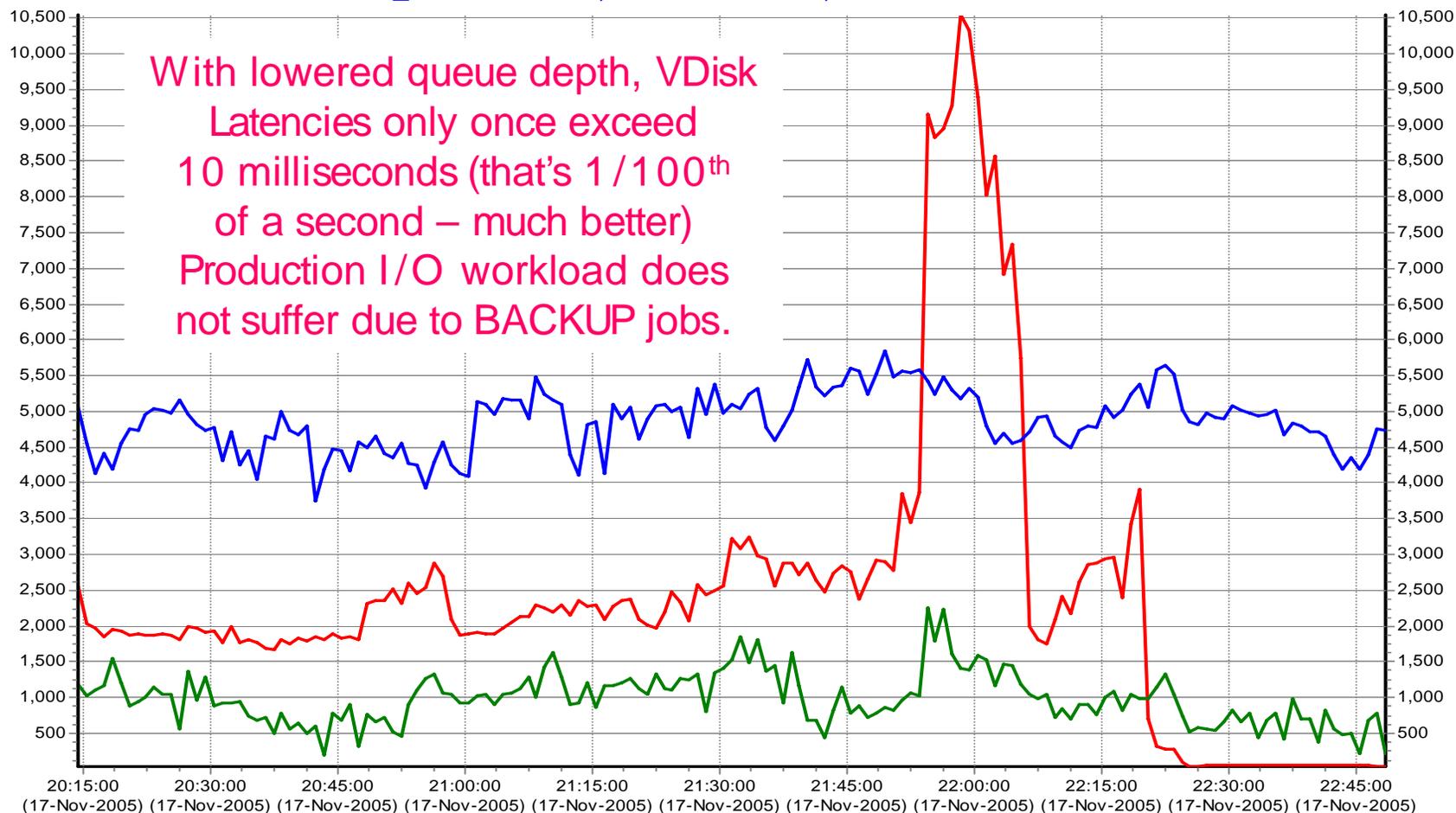
DIOLM & PQL\_MDIOLM @ 100, VDisk Read Hit, Read Miss and Write Latencies



# Impact of Lowered FC Queue Depth

## EVA 5000 - 15k Drives - 2 Disk Groups (128 drives in largest)

DIOLM & PQL\_MDIOLM @ 8, VDisk Read Hit, Read Miss and Write Latencies



With lowered queue depth, VDisk Latencies only once exceed 10 milliseconds (that's 1/100<sup>th</sup> of a second – much better) Production I/O workload does not suffer due to BACKUP jobs.

# VDisk Latencies – Conclusions

- Latencies with DIOLM at 8 stay below 10ms.
  - DIOLM at 100 = Latencies significantly exceed 100ms
  - DIOLM at 008 = Latencies stay below 10ms
- Read Miss Latency achieves an excellent 5ms
- Read Hit Latency achieves an outstanding 2.5ms
  - Some spikes as extra BACKUP jobs start
  - Even under added load, the latencies remain acceptable
- Write Latency stays at 1ms.
  - Compare that to more than 200ms during peak when DIOLM was at 100.

# ★ Disk Queue Load

- Something had to be done....
- *Old behavior*
  - *issue as much I/Os possible allowed by DIOLM*
  - *Continue issuing I/Os until we hit SS\$\_EXQUOTA*
  - *Wait for I/Os to complete and flood the I/O subsystem again*
- *The New algorithm*
  - *Issue the disk reads in n parallel AST threads*
  - *The completion AST of each thread issues the next I/O*
  - *By default use 8 parallel I/O threads*
  - *Number of threads controlled by new /IO\_LOAD qualifier*

# Disk Queue Load

- Better performance
  - Idle EVA controller showed 15% reduction in elapsed time
  - Results are not linear – busy controllers will witness more significant (dramatic !) improvement
  - Direct attached SCSI disk showed ~5% improvement
  - YMMV
- RMS optimization when writing a save-set to disk
  - set the WBH & RAH bits

***30% reduction in elapsed time***

# Improved CTRL-T information

- Traditional CTRL-T information showed the name of the current file being saved/restored and the total number of save-set blocks processed

```
$ backup IA64:[KITS]I64XB37.BCK/sav $5$dka100:/ima
MIKAXP::_VTA61: 14:36:38 BACKUP      CPU=00:00:00.86 PF=908 IO=2192 MEM=256
Restoring file: $5$DKA100:[DWMOTIF_SUPPORT_I64XB37.KIT]HP.SI$COMPRESSED;1
Saveset volume:1, saveset block:266 (32256 byte blocks)
```

- Can you tell how much data restored so far?
- Can you tell when the restore will be done?
- Something had to be done...
- ***Introducing the new & improved CTRL-T***

# Improved CTRL-T information

```
IPL31::_VTAT7: 14:46:27 BACKUP      CPU=00:00:03.40 PF=6298 IO=18408 MEM=465
Restoring file: DKA100:[DWMOTIF_SUPPORT_I64XB37.KIT]HP.PCSI$COMPRESSED;1
Saveset volume:1, saveset block:720 (32256 byte blocks)
22.14MB restored out of 1.18GB, 1% completed
Restore rate: 965KB/sec, estimated completion time: 15:07:31.85
```

# Improved CTRL-T information

- Note the message says ESTIMATED !!!
- Fancy CTRL-T message displayed when
  - Restoring a saveset
  - Creating an image backup
  - Counters are updated when a file marked nobackup is encountered
- When the amount of data to be saved is unknown, only the rate and total amount of data processed so far is displayed
- CTRL-T can not be used in batch....and BACKUP is usually running in batch...

# BACKUP/PROGRESS\_REPORT=n

- /PROGRESS\_REPORTS writes CTRL-T style message to the output device every given interval
- n is the number of seconds between intervals

```
$ back IA64:[KITS]I64XB37.BCK/sav dka100:/ima/progress=10
%BACKUP-I-PROGRESS, progress report generated at 4-JAN-2006 15:00:54.47
Restoring file: DKA100:[DWMOTIF_SUPPORT_I64XB37.KIT]HP1.PCSI$COMPRESSED;1
Saveset volume:1, saveset block:170 (32256 byte blocks)
5.22MB restored out of 1.18GB, 0% completed
Restore rate: 535KB/sec, estimated completion time: 15:39:28.28
```

# CRC

- Tape drives are getting faster....
  - Ultrium-960 can write @160 MB/sec
- BACKUP completes faster but during this time the CPU gets overloaded (calculating CRC)
  - 90% CPU utilization on DS25 writing to Ultrium-460 drive (@ 40MB/sec)
  - May impact the availability of other applications on the system

# CRC

- Performance enhancement made to LIB\$CRC
  - 30% - 50% reduction in CPU consumption
  - ~50% increase in throughput

```
$ r crc2
```

```
500 buffers of size = 32768 bytes
```

```
lib$crc latency 228.6628 msec
```

```
Total bytes processed = 16384000
```

```
Rate = 68.3321 Mbytes/sec
```

```
$ r crc2
```

```
500 buffers of size = 32768 bytes
```

```
lib$crc latency 152.2836 msec
```

```
Total bytes processed = 16384000
```

```
Rate = 102.6046 Mbytes/sec
```

- This is a short term solution.....

## “lost” saveset attributes

- A saveset transferred using FTP or compressed and decompressed using ZIP will lose it's RMS attributes
- An attempt to process the saveset will fail
  - %BACKUP-F-NOTSAVESET
- Fortunately the correct RMS settings are stored in the saveset header
- Many procedures for fixing this are floating around.....and now....**drum roll please**..... BACKUP can do it out of the box

# BACKUP / REPAIR

- /REPAIR instructs BACKUP to attempt and restore the correct RMS attributes

```
$ backup images.bck/sav [.exes]/repair
```

```
%BACKUP-I-REPAIRED, saveset attributes changed to RFM=FIX, MRS=32256
```

```
IPL31::GUY 14:58:58 BACKUP      CPU=00:00:10.89 PF=7765 IO=71628 MEM=409
```

```
Restoring file: UPS$:[000000.EXES]BACKUPSHR.EXE;16
```

## Misc. updates

- BACKUP\$\_STARTVERIFY, STARTRECORD and STARTDELETE modified to include the current time

`%BACKUP-I-STARTVERIFY, starting verification pass at 4-JAN-2006 15:13:19.88`

- When performing image backup of 18GB disk, VAX will fail to generate a valid boot block on the target device
  - Occurs when VMB.EXE lives on LBN 16777216 (or higher)
  - Fix is available

# Potential future projects

- More performance improvements
- Larger tape blocks
- Larger disk reads
- Tape shadowing
- Performance monitoring (run-time stats)
- Preserving boot options

# Project X



# Compression support

- We have been toying with the idea of adding compression support to BACKUP
- No common tool for compressing data
  - ZIP does not support files exceeding 4GB
  - SPOOL was not ported to IA64
- The size of the VMS kit is getting larger and larger and will soon exceed the size of a single DVD
- Became an emergency when we needed to ship FT version of V8.3
  - Resulted in the port of gZIP to OpenVMS
- We went shopping for a compression algorithm

# Compression Benchmark

- 1.19GB save-set containing the XB49 kit
  - Compressed using ZIP – 600.63MB
  - Compressed using LZW – 823.21MB
  - Compressed using ZLIB – 602.45MB
  
- 28.03MB PCSI kit
  - Compressed using PCSI – 13.33MB
    - DCX
  - Compressed using ZIP – 5.31MB
  - Compressed using ZLIB – 5.30MB

# ZLIB

- Free
- Legally unencumbered
- May be included in commercial applications
- Lossless data compression library
- Never expands the data
- Unlike DCX may be used to compress stream of bytes
  - Does not need to analyze the file in advance
- Maximum compression factor 1:1000
  - 50MB file filled with zeros compressed to 49KB
  - Realistic numbers are in the range of 2:1 to 5:1
- <http://www.zlib.net>

# Compression support in BACKUP

- ZLIB routines are shipping in a new shareable image
  - SYS\$LIBRARY:COMPRESS\$SHR.EXE
  - SYS\$LIBRARY:COMPRESS\$SHR\_EV6.EXE (alpha only)
- New qualifier - /DATA\_FORMAT=COMPRESSED
  - Instructs BACKUP to create a compressed save-set
  - Does not need to be specified on the restore command
- Initially viewed as a feature to save space....but turned out to be a significant performance improvement

# Compression support in BACKUP

- The slower the I/O subsystem the bigger the performance win
  - Big win for network operations
  - Big win for MSCP served devices
  - doubles the CPU consumption
- On average BACKUP completes 2-5 times faster
- 800MB dump file was compressed to 75MB
- No support for writing compressed savesets to tapes
- Do not encrypt & compress.....at least for now

# Compression support in BACKUP

- Compressed save-sets have variable length records
  - Instead of fix
- First record is not compressed
  - Detect compressed savesets
  - Force largest record = value of /BLOCK\_SIZE
- To fix attributes after file transfer
  - SET FILE X.CBCK/ATTRIB=(RFM=VAR,LRL=32256,MRS=32256)

```
IPL31> dir cxx*.exe/siz=all
```

```
Directory SYS$COMMON:[SYSEXE]
```

```
CXX$COMPILER.EXE;1      39.68MB/39.68MB  
CXX$DEMANGLE.EXE;1      41KB/42KB  
CXX$LINK.EXE;1          166KB/166KB
```

```
Total of 3 files, 39.89MB/39.89MB
```

```
IPL31> backup cxx*.exe cxx.bck/sav/log
```

```
%BACKUP-W-NOFILES, no files selected from DSA5:[SYS0.][SYSEXE]CXX*.EXE;*  
%BACKUP-S-COPIED, copied DSA5:[SYS0.SYSCOMMON.][SYSEXE]CXX$COMPILER.EXE;1  
%BACKUP-S-COPIED, copied DSA5:[SYS0.SYSCOMMON.][SYSEXE]CXX$DEMANGLE.EXE;1  
%BACKUP-S-COPIED, copied DSA5:[SYS0.SYSCOMMON.][SYSEXE]CXX$LINK.EXE;1
```

```
IPL31> dir cxx.bck/siz
```

```
Directory SYS$SYSROOT:[SYSEXE]
```

```
CXX.BCK;1                44.60MB
```

```
Total of 1 file, 44.60MB
```

```
IPL31> dir cxx*.exe/siz
```

```
Directory SYS$COMMON:[SYSEXE]
```

```
CXX$COMPILER.EXE;1      39.68MB  
CXX$DEMANGLE.EXE;1      41KB  
CXX$LINK.EXE;1          166KB
```

```
Total of 3 files, 39.89MB
```

```
IPL31> backup cxx*.exe cxx.cbck/sav/data=comp/log
```

```
%BACKUP-W-NOFILES, no files selected from DSA5:[SYS0.][SYSEXE]CXX*.EXE;*  
%BACKUP-S-COPIED, copied DSA5:[SYS0.SYSCOMMON.][SYSEXE]CXX$COMPILER.EXE;1  
%BACKUP-S-COPIED, copied DSA5:[SYS0.SYSCOMMON.][SYSEXE]CXX$DEMANGLE.EXE;1  
%BACKUP-S-COPIED, copied DSA5:[SYS0.SYSCOMMON.][SYSEXE]CXX$LINK.EXE;1  
%BACKUP-I-COMPRESS, data compressed by 66%
```

```
IPL31> dir cxx.cbck/siz
```

```
Directory SYS$SYSROOT:[SYSEXE]
```

```
CXX.CBCK;1              14.82MB
```

Compression support in

*Nous avons resolu les problemes  
du monde*

# Questions?

BRUDEN-OSSG thanks you for attending this session.

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